



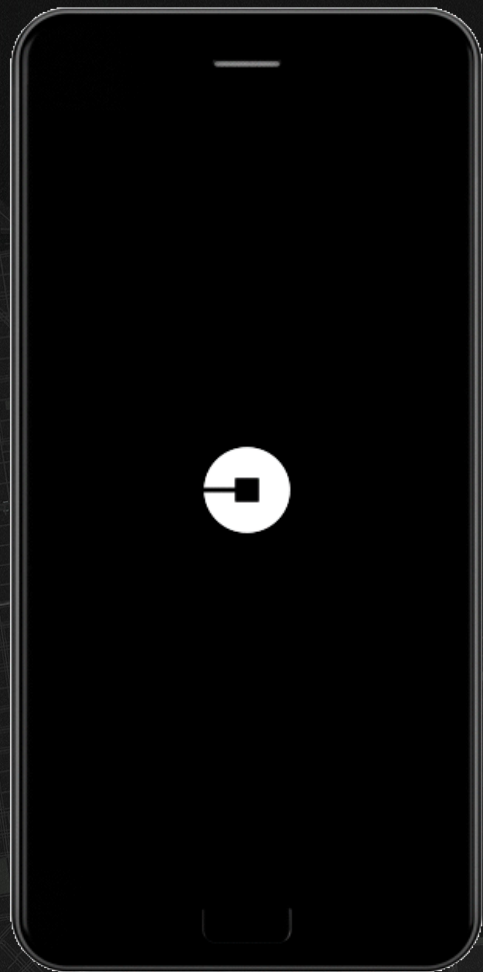
# JavaScript @ Uber

**Dustin Whittle, Developer Advocate**

Presenting the work of **many** people at Uber

The Uber logo, consisting of the word 'UBER' in white, uppercase, sans-serif letters, is centered within a black rectangular box. This box is positioned over a photograph of a woman walking on a city street. The woman is wearing blue overalls over a white shirt and carrying a brown bag. The street has cars and trees in the background. To the right of the photograph is a vertical teal bar with a white geometric pattern.

**UBER**





470+

Cities

73

Countries

1.5M+

Active Driver Partners

75%

of the U.S. population  
lives in a county with  
access to Uber

5+ Million

Trips per day

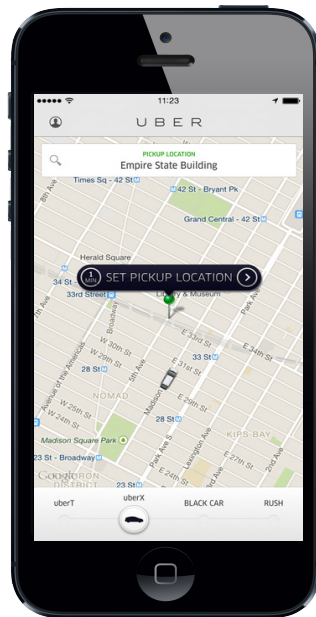
2+ Billion

Trips completed

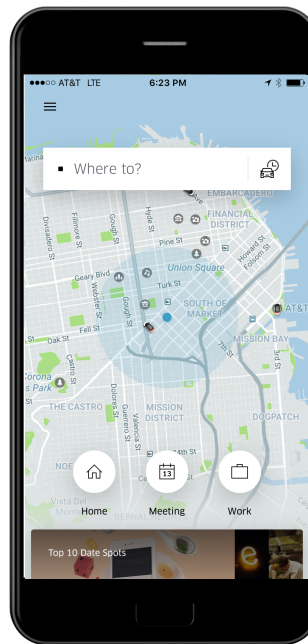
# Evolution of the Uber App



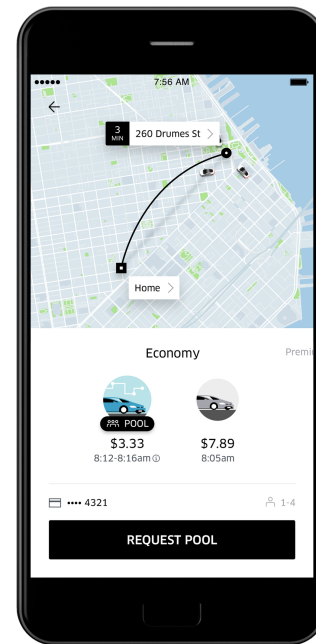
2009

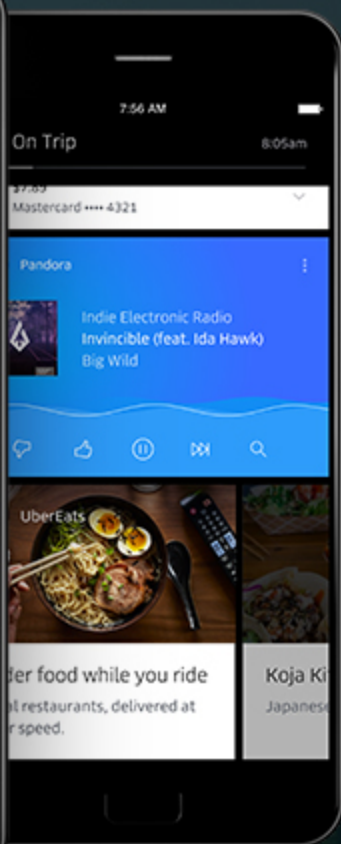
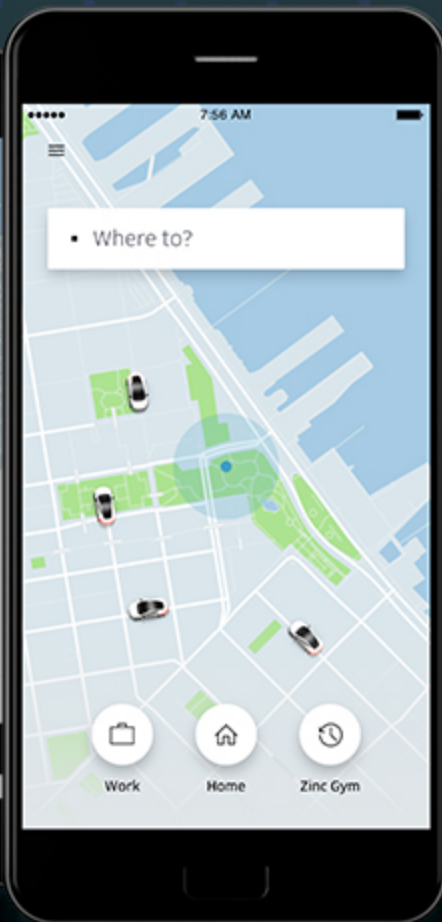
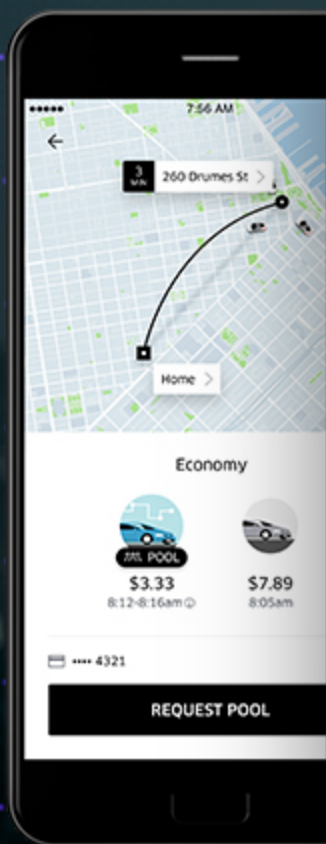


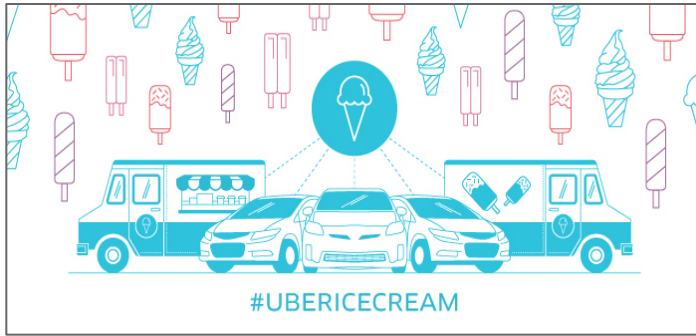
2012



2016



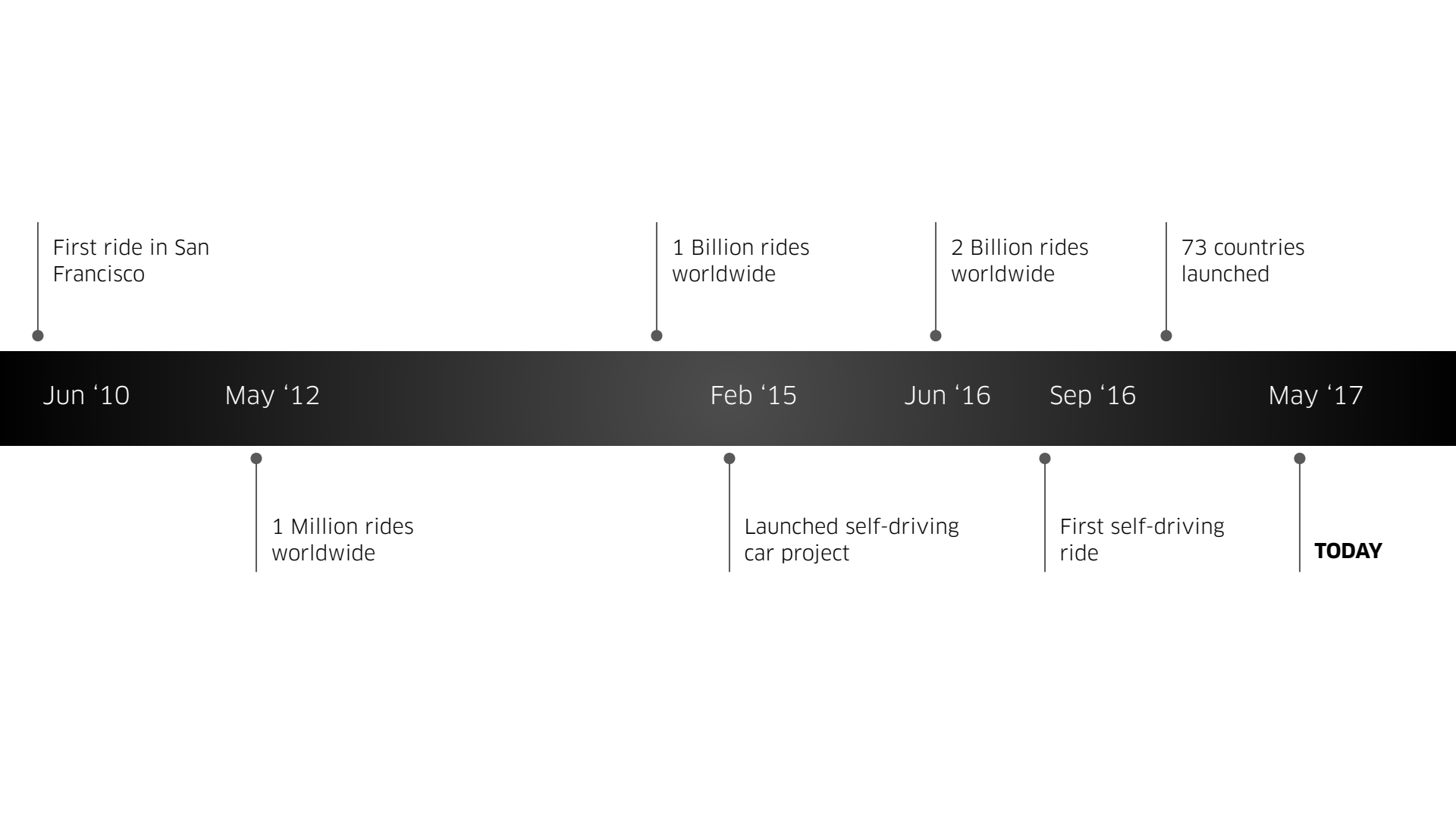




2013



**Singapore**



First ride in San Francisco

Jun '10

May '12

1 Million rides worldwide

1 Billion rides worldwide

Feb '15

Launched self-driving car project

2 Billion rides worldwide

Jun '16

First self-driving ride

Sep '16

73 countries launched

May '17

**TODAY**

**We hired lots of engineers**

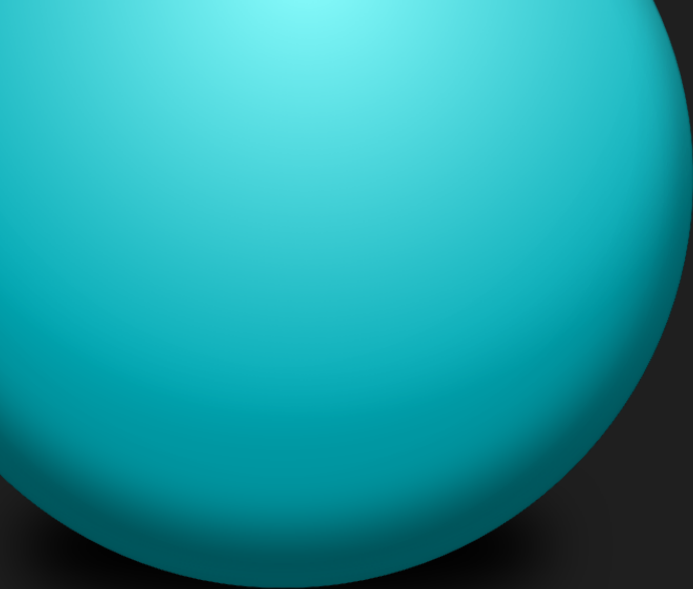
**They wrote a lot of software**



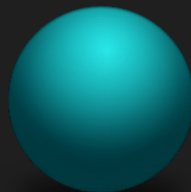
# Organized as Programs and Platforms

	Program	Platform
Mission	Business Focused	Technology focused
Consumers	Non-technical + Internal/ External	Technical + Internal
Products	Feature-based products	Technology consumed by programs
Team	Cross-functional	Specialized
Direction	Product drivers	Engineering Drivers

Building a **platform** that interacts with the real world adds another level of complexity



15,000+  
Repositories



3,400+  
Micro Services



260+  
Open Source  
Repositories



250+  
Web  
Apps

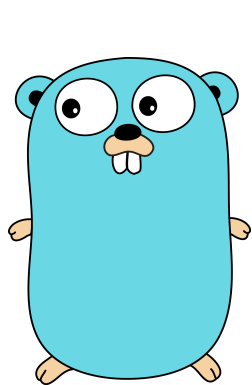


10  
Mobile  
Apps

Uber's **ability to scale** has come from high-velocity, hard engineering, along with autonomous teams and domains

# Languages in use at Uber

We are a polyglot engineering organization, and we speak many languages.



**In order of preference - many services are moving to Go (or Java)**

# Why JavaScript?

- **A single stack for frontend and backend**
- Simple interface with thorough documentation
- Lends itself to fast prototyping and quick iteration
- Asynchronous, nimble, flexible
- Avoid concurrency challenges
- Increasingly mature module ecosystem
- **Today we only use Node.js for web applications**



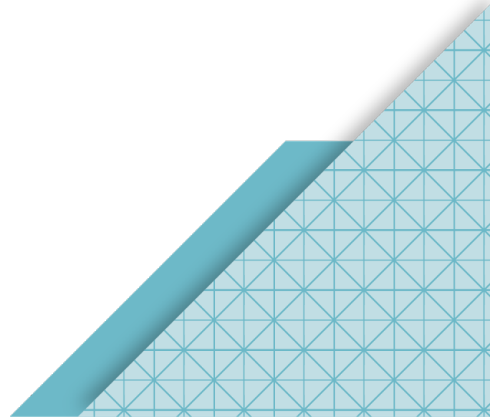
# How Uber uses JavaScript

**Marketplace Platform** (core services)

**Web Platform** (web presence)

**Visualizing Data** (everywhere)

**Developer Platform** (external API)



Uber invests in developer **productivity**

**Web Platform**

**Mobile Platform**

**Developer  
Platform**

**Marketplace Platform**

**Developer Experience**

**Infrastructure**

# Let Builders Build

12000+ full-time employees globally

- **Send proposal and request for comments to entire eng org**
  - Abstract, Architecture, UX, Ops, Security, Timeline
- **Start with scaffolding that is purpose built for our stack**
  - Skip the boilerplate while following best practices
- **Deploy with standardized global infrastructure**
  - Automate everything in a consistent way
- **Playbooks**
  - Operationalize teams at scale

# Uber Service Foundation

- Asset Pipeline + CDN
- RPC (HTTP, TChannel, etc)
- Translations + Internationalization
- Data (Schemaless, Cassandra, SQL)
- Network
- Compute
- Storage
- Logging
- Performance + Failure Testing
- Instrumentation (Jaegar + OpenTracing)
- Source Control (Phabricator)
- Continuous Integration (Jenkins)
- Infrastructure + Deployments + ChatOps (u\*)
- Monitoring + Alerting
- Metrics + Analytics
- Security + Compliance
- Experiments

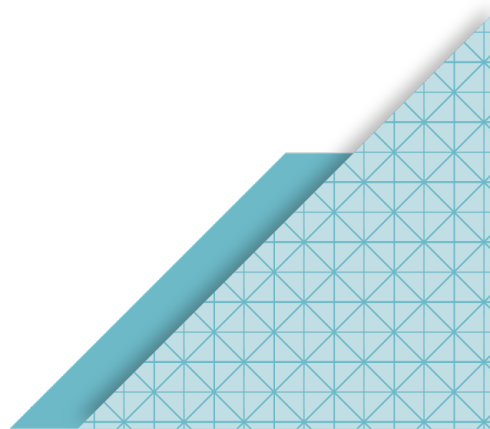
# How Uber uses JavaScript

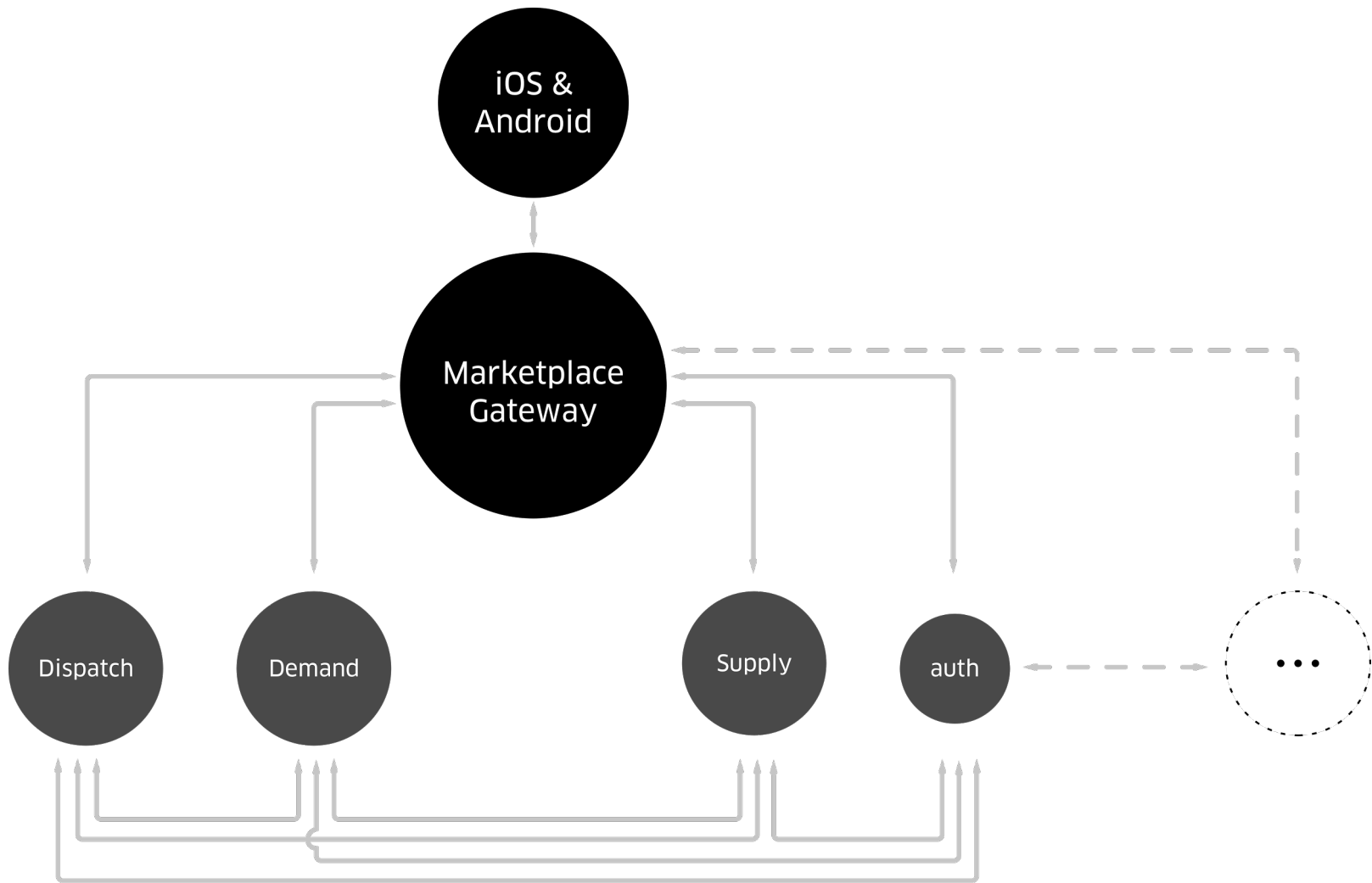
**Marketplace Platform** (core services)

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# Marketplace Gateway

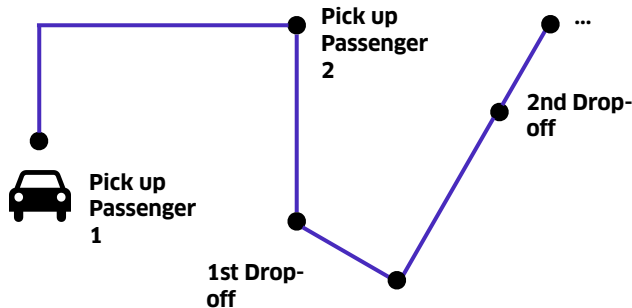
Real-time API is the only interface

Real-time API is the frontline web service of Uber serving **99.99% of all the mobile traffic with >1000 HTTP endpoints.**

- Acts as a router to 3400+ microservices
- A single place for monitoring and documentation

# Logistics Challenges

- How to optimize for overall marketplace efficiency?
- How to dynamically price trips and balance efficiency?
- How to maximize pick-up efficiency (pick up zones, pick up suggestions)?
- How to minimize wait times for drivers and riders?
- How to deal with different street configurations?
- Combine different logistics products (Pool, Eats, Rush)



**UberPool is a traveling salesman problem on steroids**

# Uber Engineering Stack Evolution

**2009-2010** - Outsourced PHP + MySQL

**Jan 2011** - "Dispatch" - Node.JS/MongoDB

**Jan 2011** - "API" - Python/SQLAlchemy/MySQL

**Feb 2012** - Dispatch swaps MongoDB for Redis

**May 2012** - Dispatch adds on fallback

**Jan 2013** - First non-API Python services

**Feb 2013** - API switched to Postgres

**Mar 2014** - New Python services use MySQL

**Mar 2014** - Schemaless begins, must finish before Postgres collapse

**Sep 2014** - First Schemaless - trips out of Postgres

**Aug 2015** - Dispatch X.0 / Ringpop / Riak

**Jan 2016** - Go, Java, More Abstractions

**May 2017** - UberFx for Go, Cloud

# Monolith ≠ bad

- Well, not bad at first, but can turn into a ball of mud quickly
- Optimizes development velocity of early stage projects
- Consolidates operational overhead in one place
- Monolith isn't as bad when there is a single team that owns it

**A microservice is a service that  
is focused on only one thing.**

**One Thing != One API**

# Pros

## What's good

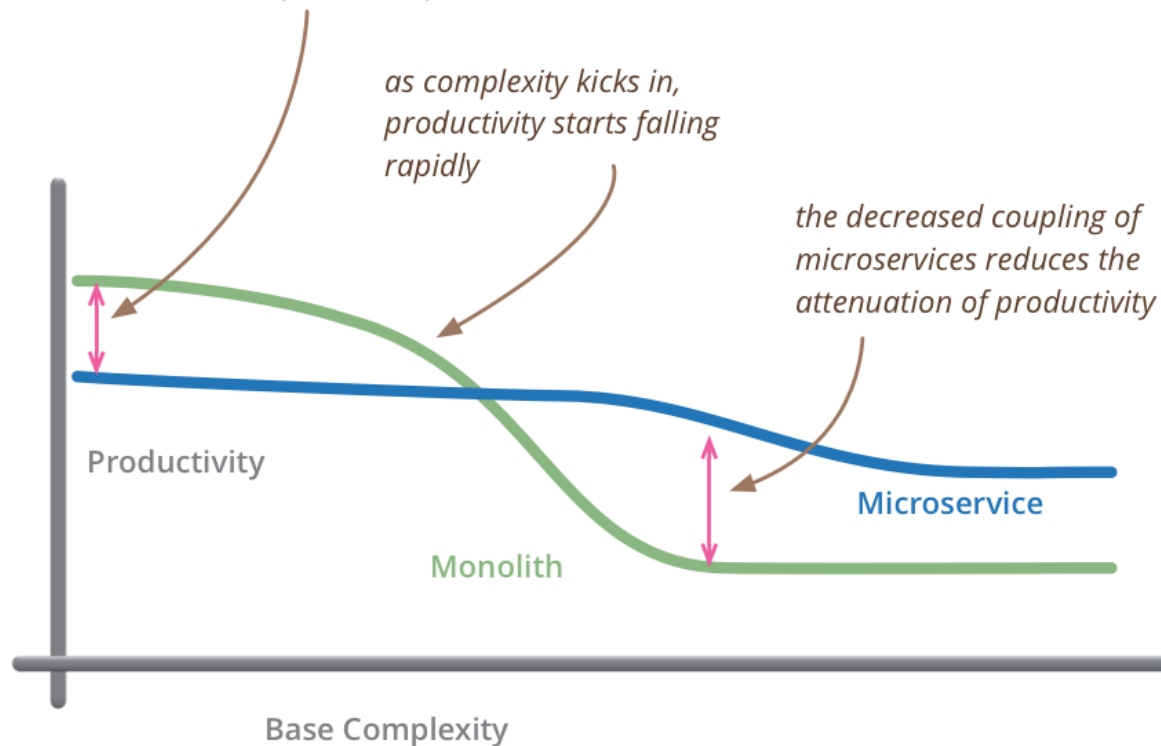
- **Clear ownership boundaries**
  - Most of the time
- **Product-specific velocity**
  - Move the business faster
- **Able to solve scaling issues**
  - Systems as well as company
  - Training, documentation, tooling
- **Language/platform independence**
  - Best tool for the job
- **Reliability of the system**
  - Independent
  - Scalable
  - Testable

# Cons

## What's not so good

- **Increased complexity**
  - Naming + Discovery
  - Eventual consistency
  - Performance Impact
  - Distributed tracing
  - Testing
- **Operational overhead**
  - Monitoring
  - Continuous Integration
  - Deployment
  - Documentation
  - Instrumentation
  - Security
- **Repeated code/effort**

*for less-complex systems, the extra baggage required to manage microservices reduces productivity*



*but remember the skill of the team will outweigh any monolith/microservice choice*



## Ringpop

Ringpop is a library that brings cooperation and coordination to distributed applications. It maintains a consistent hash ring on top of a membership protocol and provides request forwarding as a routing convenience.



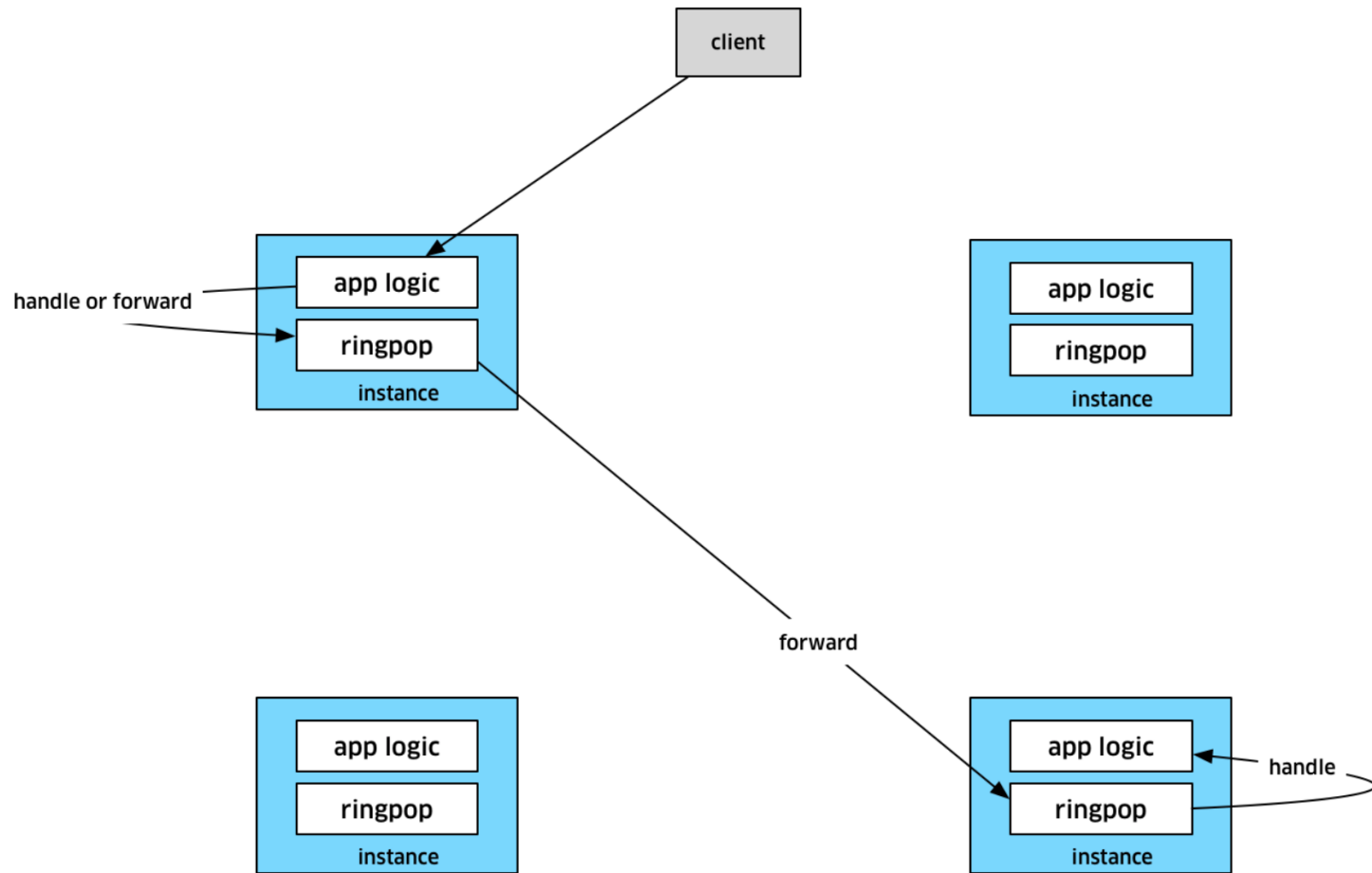
## TChannel

TChannel is a networking framing protocol used for general RPC, supporting out-of-order responses at extremely high performance where intermediaries can make a forwarding decision quickly. Client libraries available in Go, Java, Node and Python.



## Jaeger

Jaeger, inspired by Dapper and OpenZipkin, is a distributed tracing system. It can be used for monitoring microservice-based architectures. Client libraries available in Go, Java, Node and Python using the OpenTracing standard.

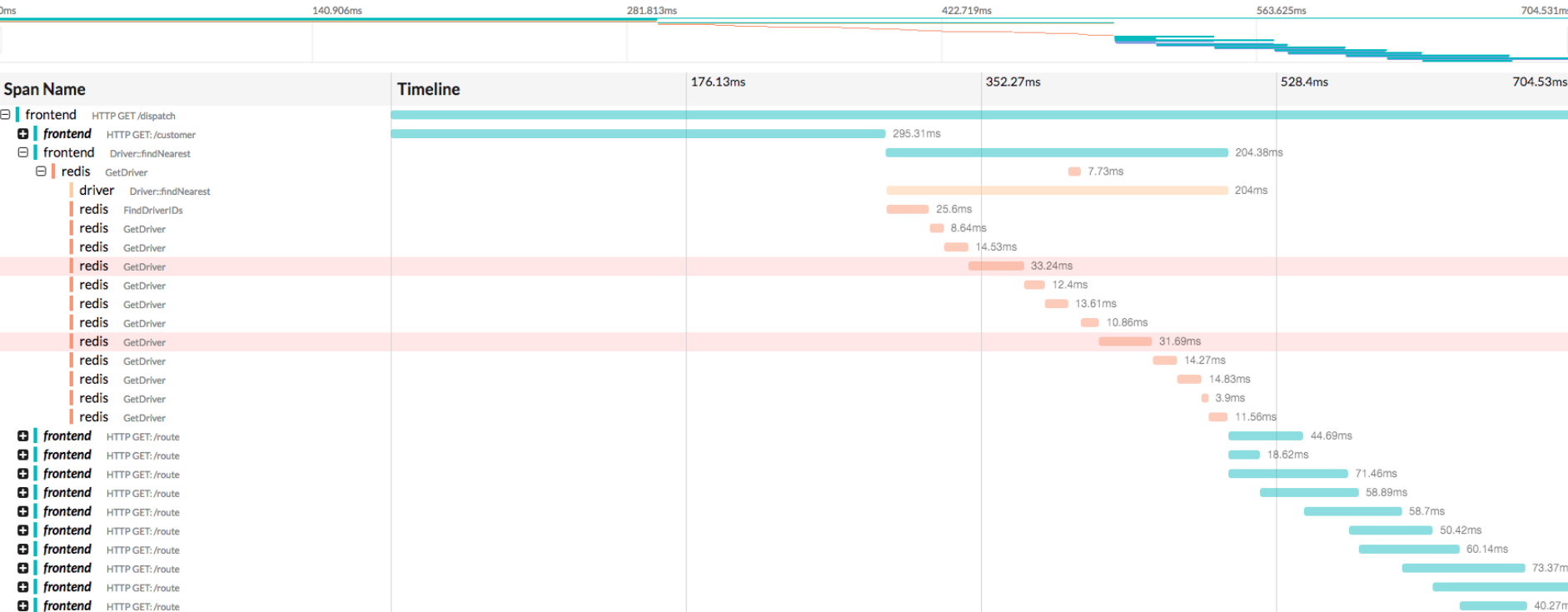


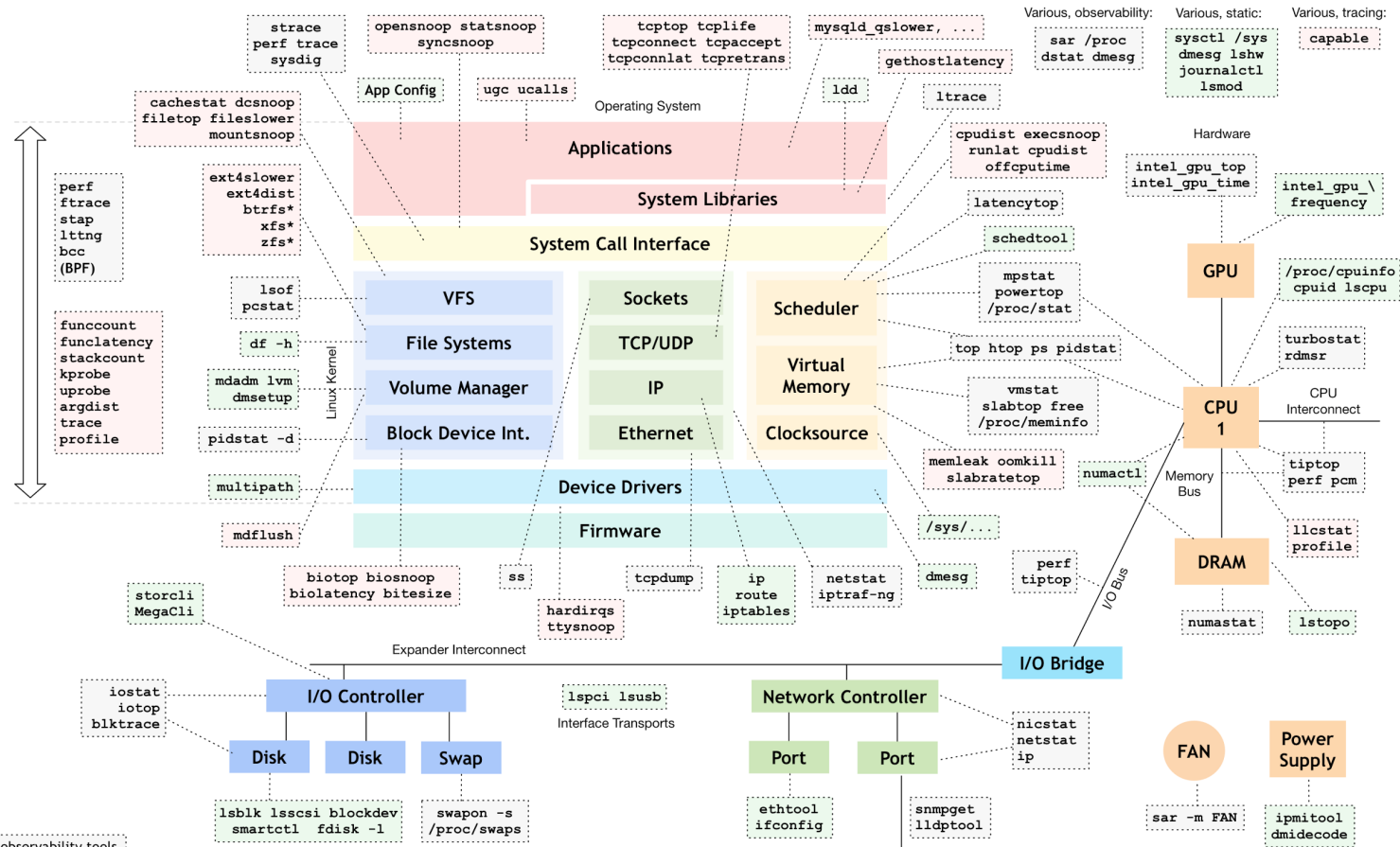
frontend: HTTP GET /dispatch

View Options

Search...

Trace Start: April 12, 2017 9:12 AM Duration: 704.531ms Services: 6 Depth: 5 Total Spans: 50





these can observe the state of the system at rest, without load

<https://github.com/brendangregg/perf-tools> <https://github.com/iovisor/bcc>

style inspired by [reddit.com/u/redct](https://www.reddit.com/u/redct)

<http://www.brendangregg.com/linuxperf.html> 2017

# Lessons learned scaling Node.js

Growing pains learned the hard way

- Latency is too high for ultra performant backend systems (p99 for max latency)
- Early on it made it quick to iterate, but as the size of the team scaled the developer velocity started to slow down
  - Microservices enforce a tight interface so having static typing enables large teams to catch issues earlier. It has an impact with 100+ devs.
- Quick to learn, but easy to write poor quality code
  - Enables you to move fast, but allows for sloppy code
- Great ecosystem of small libraries, but many were immature compared to Java/Go
- Don't be afraid of writing c++

# Lessons learned scaling Uber

Growing pains learned the hard way

- HTTP and JSON was designed for browsers; using RPC is better for computer-to-computer requests
- After a certain age, microservices should become immutable
- Having multiple languages allows for team preferences, but segregates developers based on language and prevents easy re-use of code across services
  - Company > Team > Self
- Monorepos allow for changes to be made across multiple services atomically, but prevent future open-sourcing and subset checkouts
- Performance problems are difficult to debug cross-language without standardised service dashboards and observability tools
- Logging should never slow production down; in a failure storm, the logging system should drop rather than delay
- **Everything is a tradeoff: Be intentional**

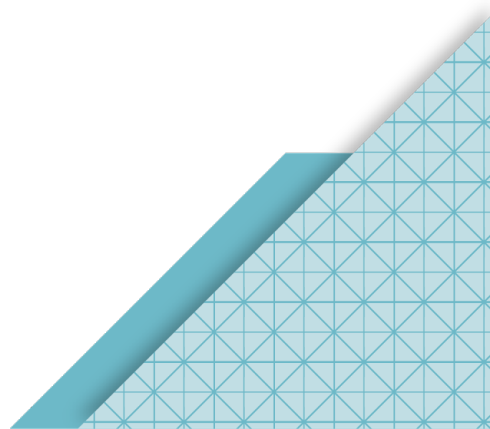
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# Get there

## Your day belongs to you



Ride with Uber  
[SIGN UP >](#)

OR



Sign up to drive

First Name

Last Name

Email

Phone

Create Password

City

Invite Code (Optional)

SIGN UP TO DRIVE →



UBER

Ride

Drive

BECOME A DRIVER

ATG

THE CAR

THE TRUCK

CAREERS

CONTACT US

# Advanced Technologies Group

OPEN ROLES →



# Tap a button, book a load.

Haul the loads you want when you want. Get paid faster for every mile.

[SIGN UP](#)

[WATCH VIDEO](#)





UBER

# Sign Up to Ride

Safe, reliable rides in minutes



[Add a promo code](#)

**SIGN UP**



By clicking "Sign Up", you agree to [Uber's Terms and Conditions](#) and [Privacy Policy](#).





- 555 Market Street, San Francisco, CA



②

⑦

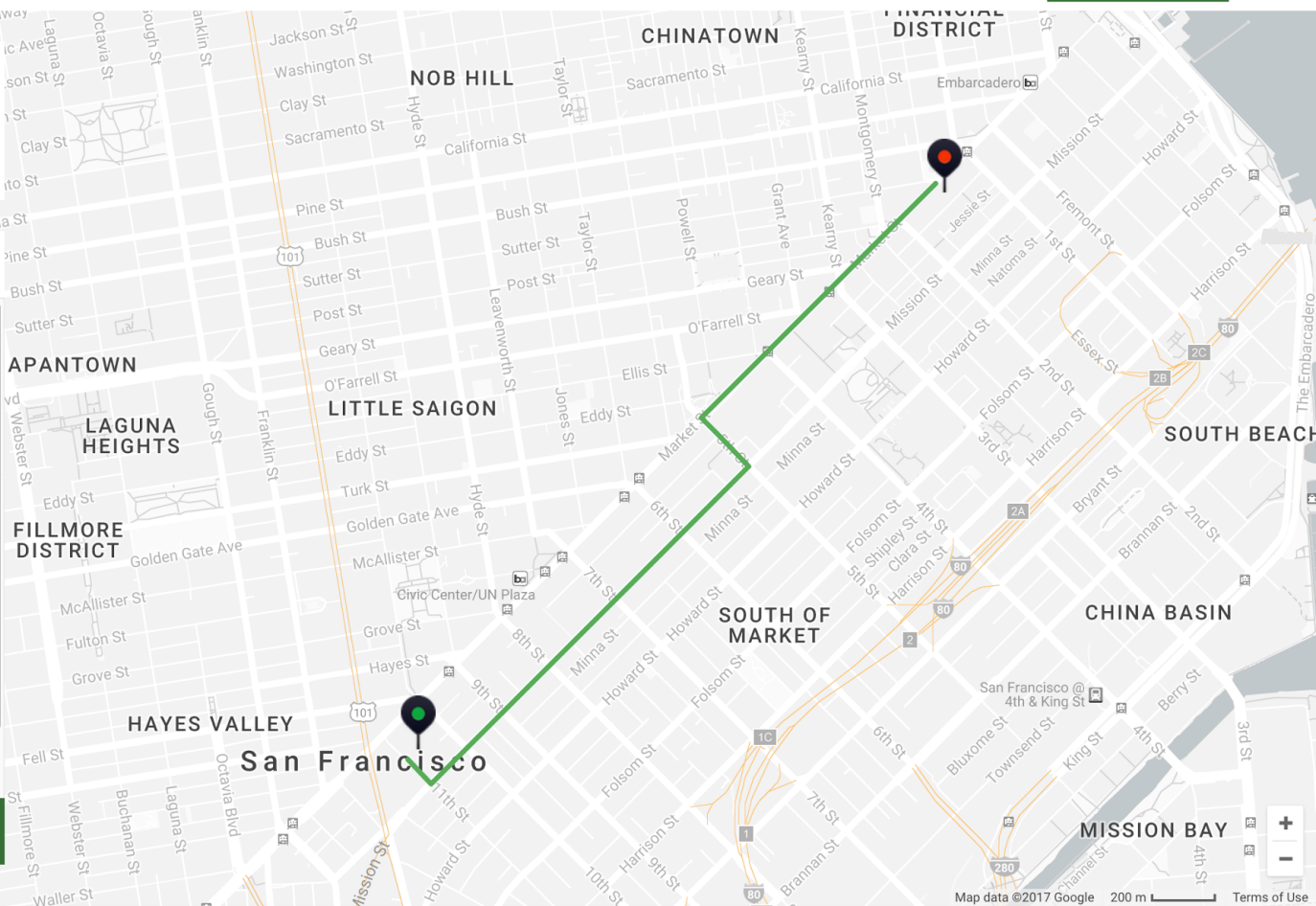
②

?

?

②

⑦



\*Estimate based on San Francisco Bay Area rates and options. Fares may vary due to traffic, weather, and other factors. Estimate does not include flat rates, discounts, or promotions. Routes displayed are examples only and may not reflect the route on which estimates are based.

# Pythagoras Pizza

Opens at 6:00 PM

\$\$ • Pizza

## Pizzas

6:00 PM - 10:00 PM

Pizzas

### Vegetarian

Arugula Pesto, Seasonal Mixed Squash, Sun Dried Tomato

\$23.00



### Pepperoni

Served on an artisanal sourdough crust, the dough

\$23.00



### Combination



## ↑ PICKUP [Edit](#)

Dustin Whittle  
660 4th St

## ↓ DROPOFF

FIRST NAME \*

LAST NAME \*

BUSINESS NAME

ADDRESS \*

SEARCH

APT/SUITE

PHONE NUMBER \*

EMAIL

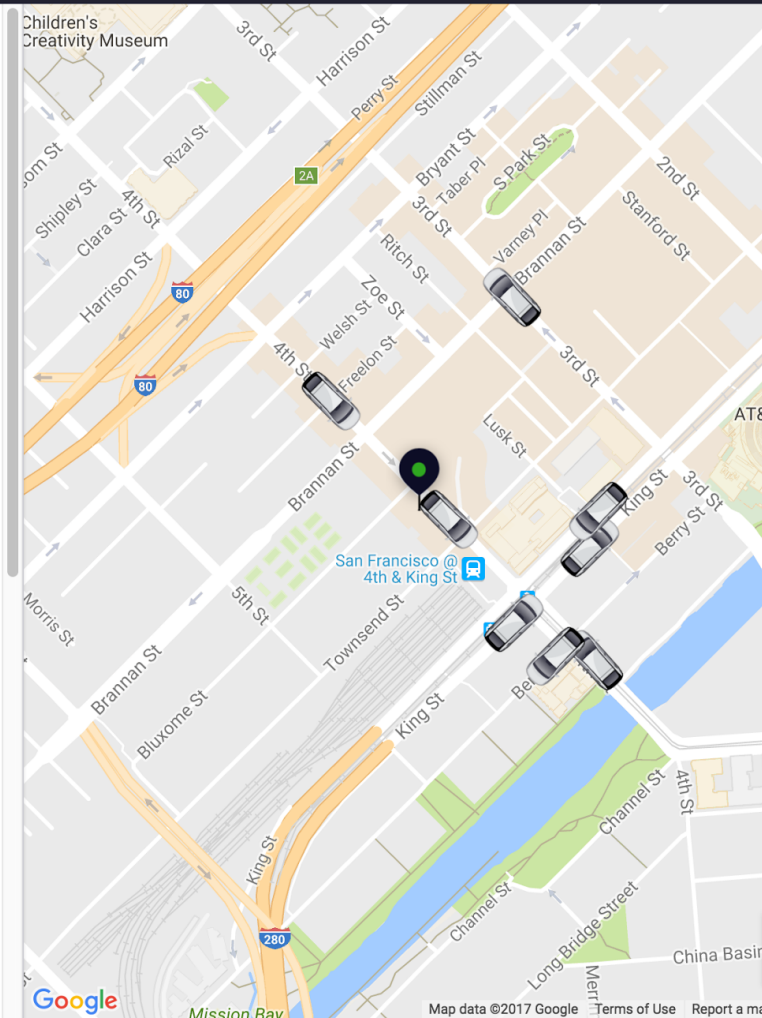
name@example.com

The recipient has agreed to receive texts from Uber at this number.

SPECIAL INSTRUCTIONS ?

e.g. leave with the doorman

## 📄 ORDER DETAILS



ACCOUNT

Activity

Employees

Billing

Settings

SERVICES

Travel

Central

ACTIVITY

Trip amounts shown include post-trip fare adjustments

1 - 15 of 87

ALL REVIEWED

All Trips

CSV (87)

	Date	Time	Employee	Location	Service	Amount
>	04/04/2017	9:59 AM	Dustin Whittle	San Francisco	Travel	\$6.52
>	04/03/2017	7:22 PM	Dustin Whittle	San Francisco	Travel	\$8.52
>	04/03/2017	6:46 PM	Dustin Whittle	San Francisco	Travel	\$7.09
>	04/03/2017	10:05 AM	Dustin Whittle	San Francisco	Travel	\$6.49
>	03/03/2017	10:37 AM	Dustin Whittle	San Francisco	Travel	\$6.03
>	02/28/2017	9:37 AM	Dustin Whittle	San Francisco	Travel	\$6.03
>	02/27/2017	6:51 PM	Dustin Whittle	San Francisco	Travel	\$8.19
>	02/27/2017	10:25 AM	Dustin Whittle	San Francisco	Travel	\$6.00
>	02/24/2017	5:45 PM	Dustin Whittle	San Francisco	Travel	\$8.44

[New Ride](#)[Drafts](#)

Rider's name

First name

Last name

Rider's phone number

+1 ▾

Phone number

Mobile ▾

Route



Pickup location



Dropoff location

Vehicle Class

Select vehicle class ▾

Note for the driver (optional)

Custom message for the driver

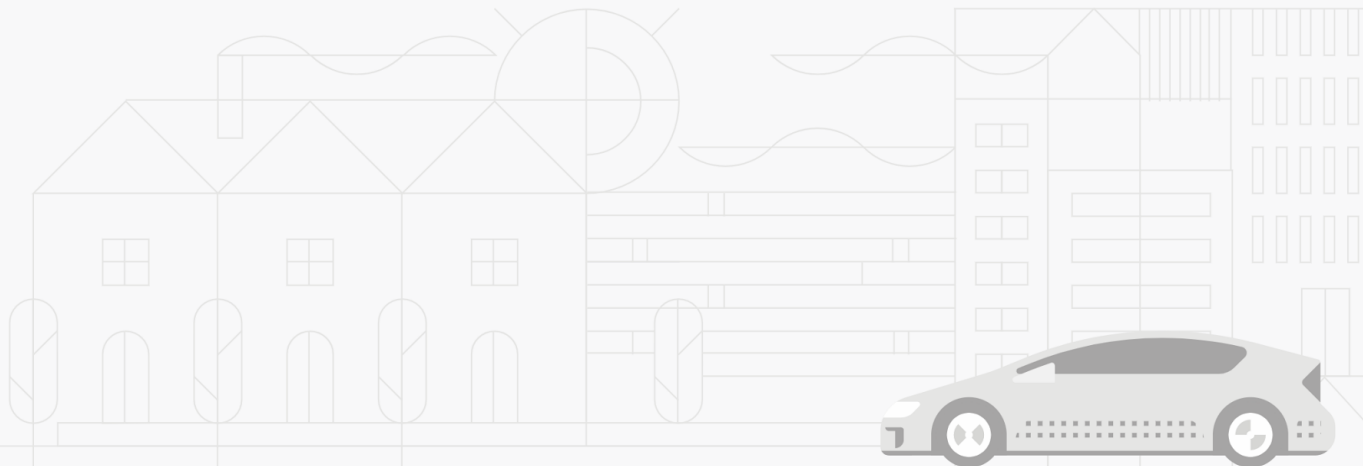
Trip memo (optional)

e.g. billing code, room number, trip purpo:

By selecting REQUEST NOW, I certify that the rider has agreed to receive SMS messages from Uber regarding

Hello DUSTIN.

You have no active trips right now.





Bogotá ▾

[QUERY](#) [CHARTS](#)

Aggregation

Cadastrals ▾

Date range (select up to 3 months)

📅 05/30/2016 - 06/27/2016 | All Days of the Week | 07:00AM-06:00PM

📅 Add a date range to compare

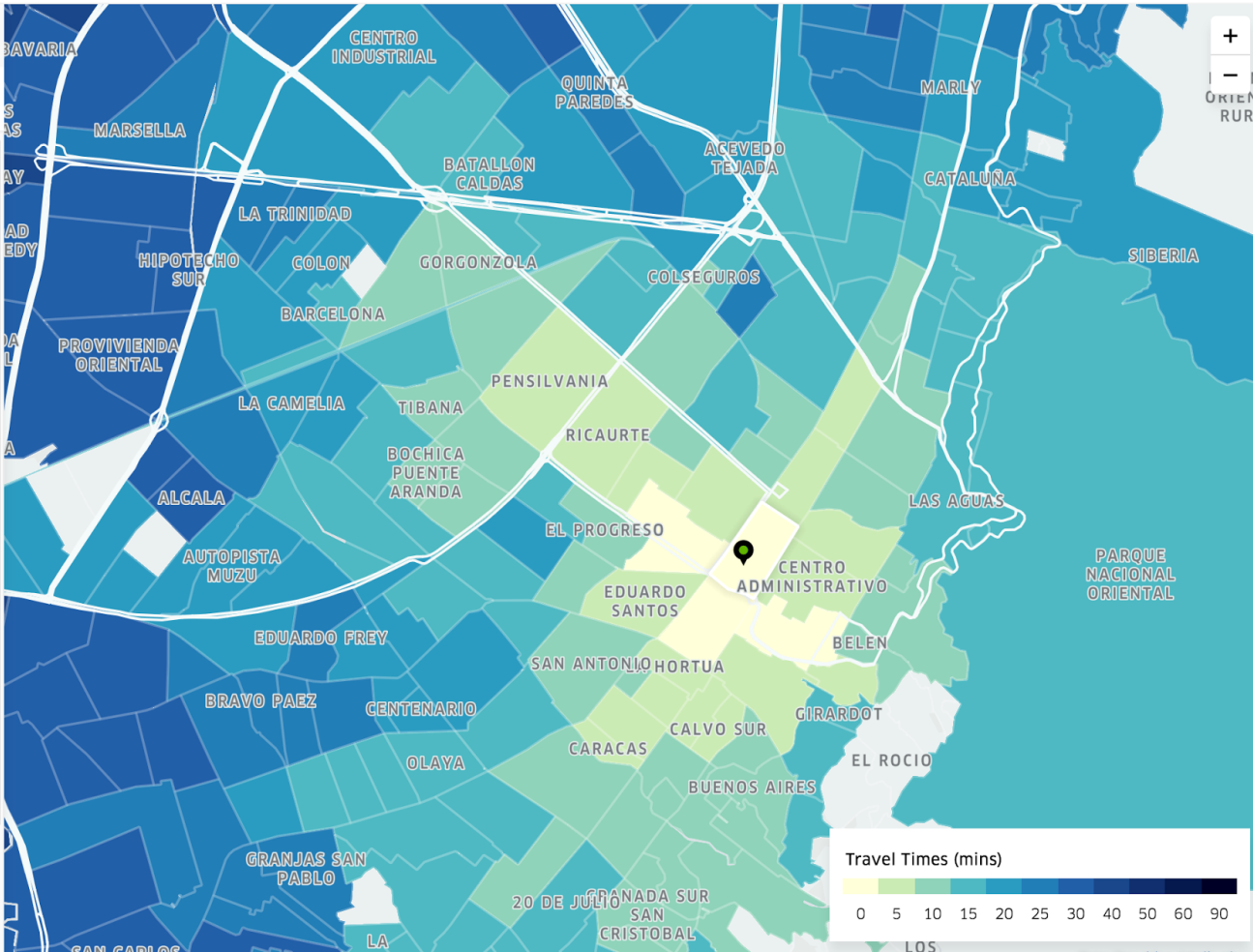
Locations

● SANTA INES, 003107 (183)

■ Choose a destination

Query summary

During the hours of 07:00AM-06:00PM on all days of the week from 05/30/2016 - 06/27/2016, the map shows the average travel times from SANTA INES, 003107 (183)





# Moving Amazon Shoppers



START BUILDING

Explore the  
power of the API



# The Web Platform

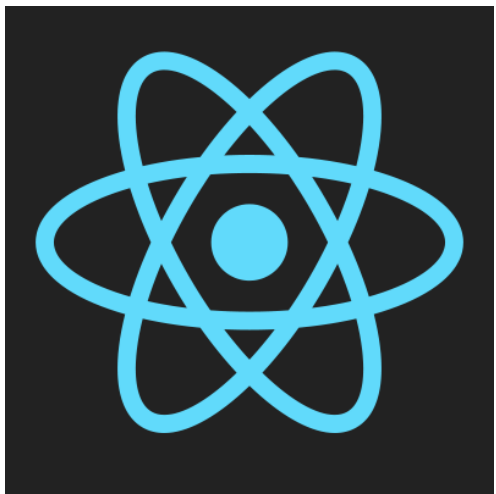
Serving 250+ web properties

**Without a consistent foundation, all of these applications could have been built off of entirely different tools and architectures, creating a higher likelihood of security vulnerabilities, duplicated effort across teams, technical debt, minimal UI consistency, etc.**



# Express





**Redux**

# Uber Web Platform built from Open Source

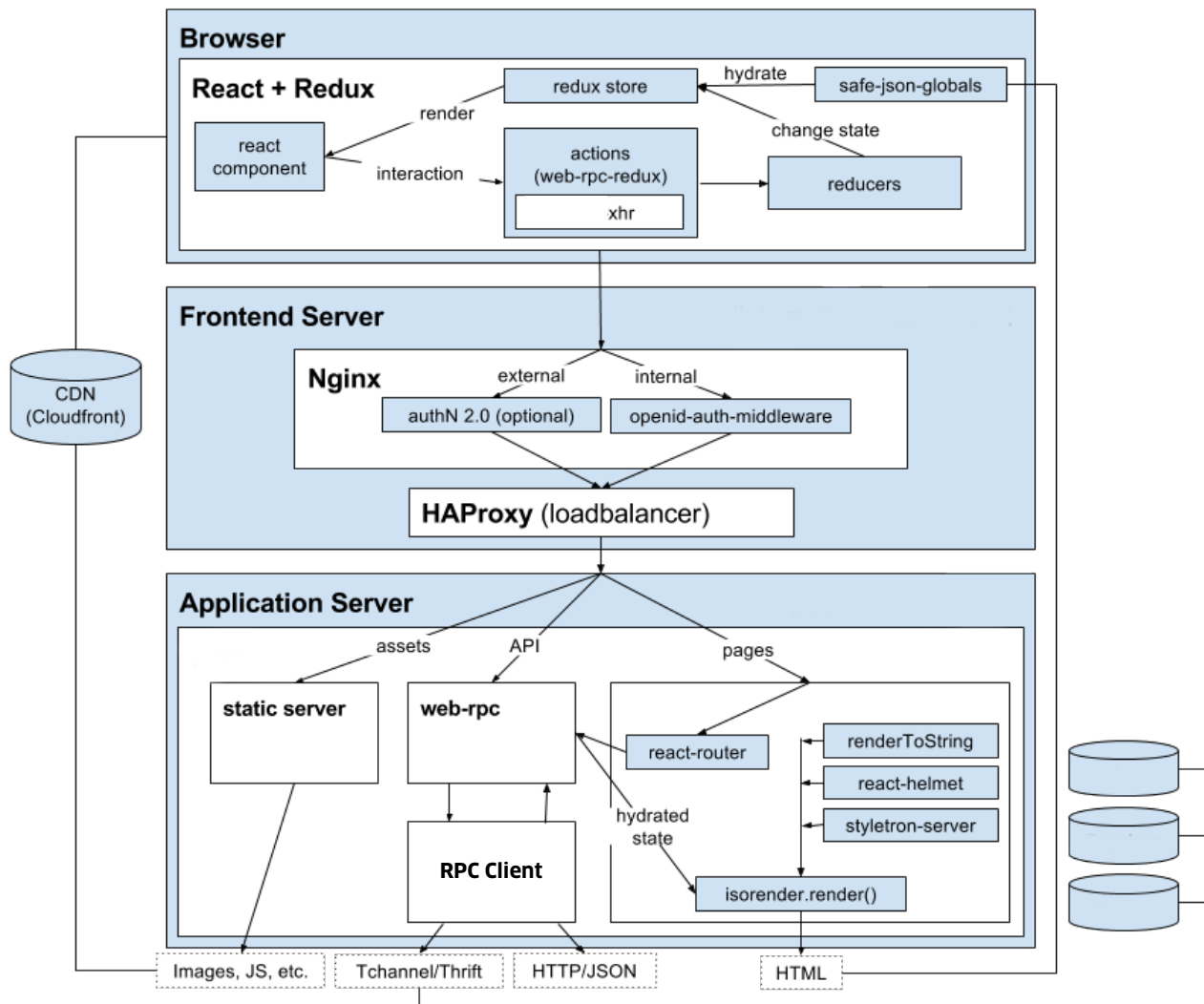
- **Nginx + HAProxy:** Web frontends + load balancers
- **NPM:** NPM registry
- **Babel:** For ES6 and ES7 transpilation
- **Express:** Fast, unopinionated, minimalist web framework for Node.js
- **React:** UI rendering library
- **Redux:** Predictable state application framework
- **Styletron:** Universal, high-performance JavaScript styles
- **ESLint:** Maintain a consistent code style across many teams
- **Browserify:** For bundling client-side code
- **Tape + Enzyme + Sinon:** Testing frameworks
- **Unittest + Istanbul:** Seamless Node.js and Browser testing with coverage
- **Gulp + Dev Tools:** Standardized build tooling

# Uber Web Platform added special sauce

- Internal npm registry with caching
- Yeoman like scaffolding for bootstrap new apps with best practices
- Customized middlewares for our *Express* based app framework
  - Authentication, Security (XSS, CSRF, CSP), Metrics, Logging, I18n, Errors, Instrumentation, Analytics
- Bootstrap like UI component library build on top of React.js
- RPC library for intelligently using http/tchannel
- Shared Build + Test Gulp tasks with hot reloading, ES6/JSX, asset versioning and deployment pipelines, testing + linting
- Universal rendering for server/client

# Frontend vs Backend

- We separate our **frontend** services (those that serve web pages) from our **backend** services (those that get data from some database)
- Services can take advantage of universal rendering + tooling
- You can utilize languages better suited for your backend services (Java, Go)
- You can deploy and scale your services separately
- You can reuse the backend service API for other clients



# React components for flexibility

Uber's take on bootstrap

- Beautiful sites with flexible components you don't have to maintain yourself
  - Standard UI components
  - Optimized for performance
  - Encapsulated style
- Consistent look and feel throughout all components that fit brand
- Analytics and instrumentation baked-in
- Seamless upgrades to new versions

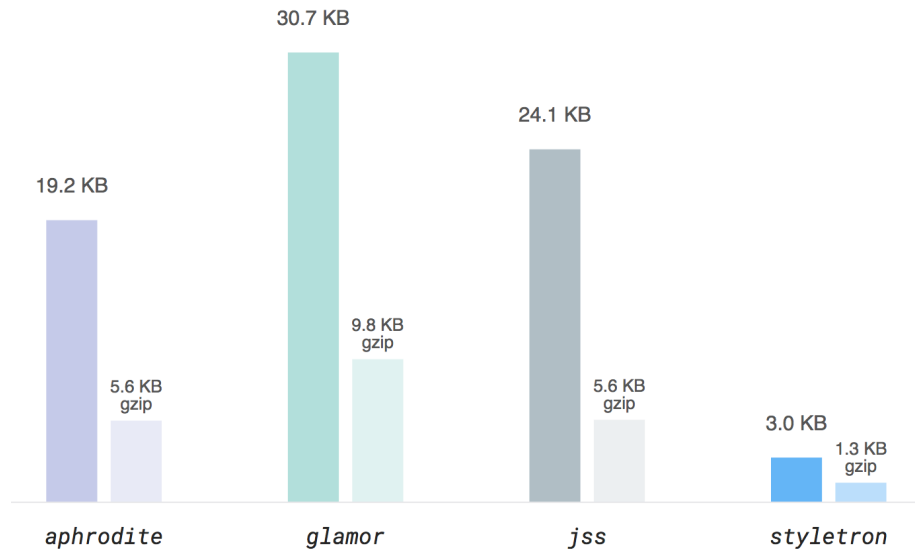
# CSS in JS with styletron

```
import Styletron from 'styletron';  
import { injectStyle } from 'styletron-utils';
```

```
// Create a Styletron instance  
const styletron = new Styletron();
```

```
const className = injectStyle(styletron, {  
  color: 'red',  
  display: 'inline-block',  
  fontSize: '1.6em'  
});
```

```
// Css is injected into the page  
// and a class name is returned
```



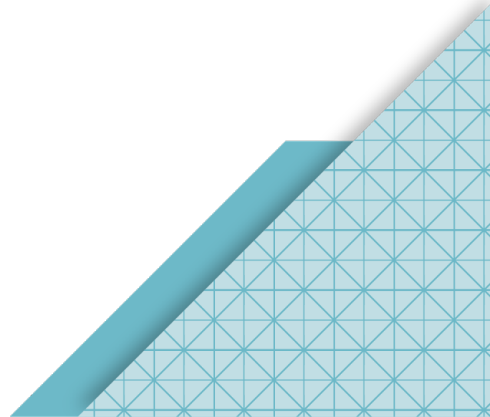
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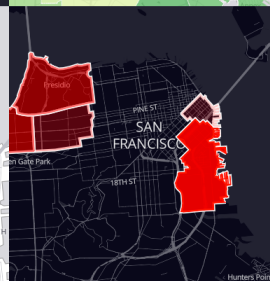
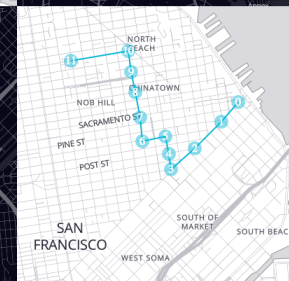
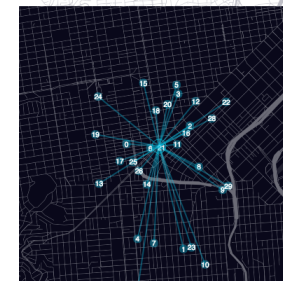
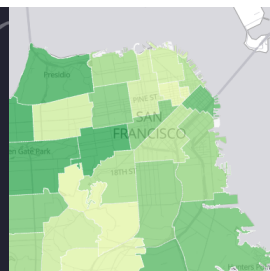
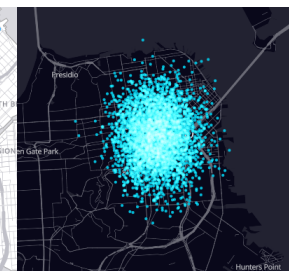
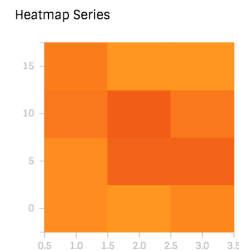
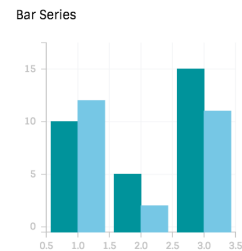
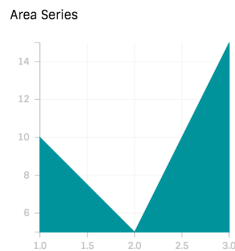
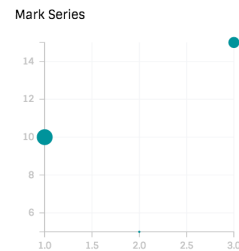
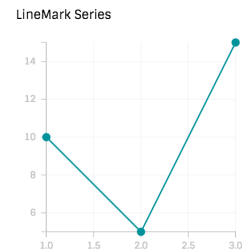
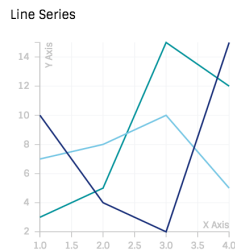
**Developer Platform** (external API)





# Visualization Frameworks

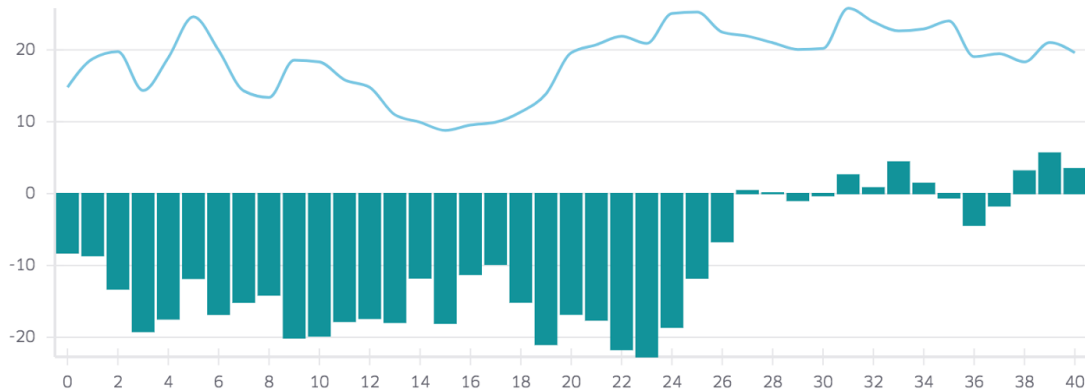
- **react-vis:** Charts and Networks using D3 + React
- **react-map-gl:** A React interface to MapboxGL-js
- **deck.gl:** Layered WebGL approach system for visualization
- **luma.gl:** A JavaScript WebGL Framework for Data Visualization





# REACT-VIS

A COMPOSABLE VISUALIZATION SYSTEM

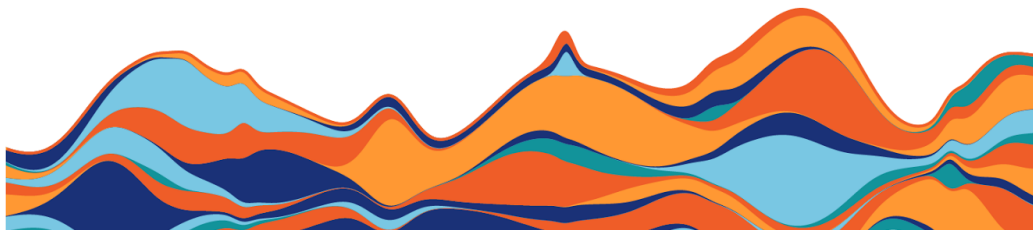


## A FLEXIBLE CHARTING SOLUTION FOR THE REACT ECOSYSTEM

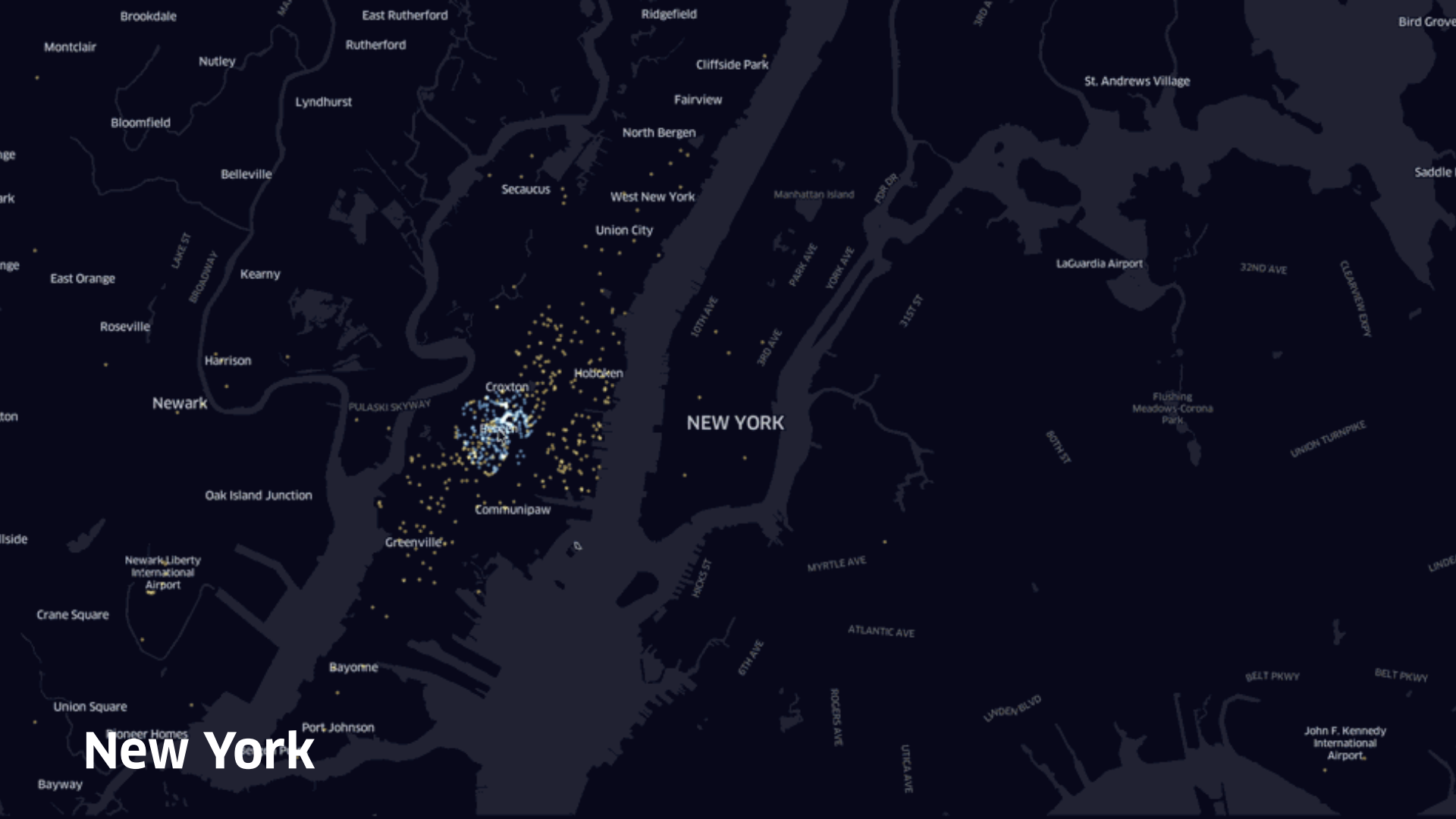
react-vis allows elaborate visualizations to be created in a breeze. No more messing around with the interface between d3 and react, simply write familiar jsx and get beautiful diagrams.

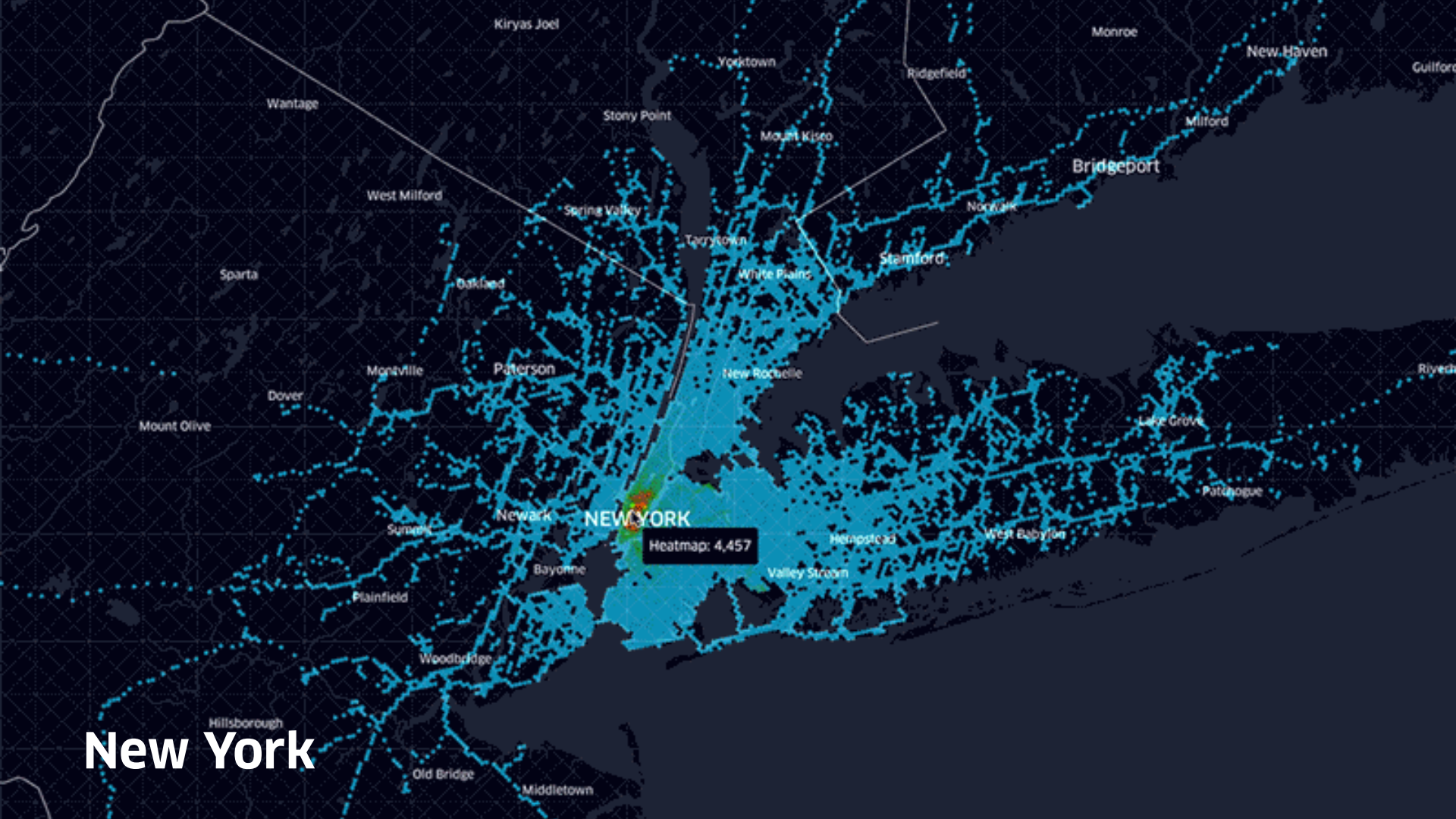
## ENABLES NUMEROUS CHART TYPES

We provide a robust and ever-expanding set of tools that enables users to create a wide variety of chart types including Line charts, Area charts, Scatterplots, Bar charts,



# New York





New York

# deck.gl is a WebGL-powered framework for visual exploratory data analysis of large datasets.



## A Layered Approach to Data Visualization

deck.gl allows complex visualizations to be constructed by composing existing layers, and makes it easy to package and share new visualizations as reusable layers. We already offer a [catalog of proven layers](#) and we have many more in the works.



## High-Precision Computations in the GPU

By emulating 64 bit floating point computations in the GPU, deck.gl renders datasets with unparalleled accuracy and performance.



## React and Mapbox GL Integrations

deck.gl is a great match with React, supporting efficient WebGL rendering under the Reactive programming paradigm. And when used with Mapbox GL it automatically coordinates with the Mapbox camera system to provide compelling 2D and 3D visualizations on top of your Mapbox based maps.



# **luma.gl**

A JavaScript WebGL Framework for Data Visualization

- ES6, WebGL 2.0, component-based platform
- Interoperable with other popular libraries like stack.gl
- Shader library with a 64-bit floating point emulation package
- Advanced debugging, tracing, error checking for WebGL

[Overview](#)

## CORE LAYERS

[LineLayer](#)[HexagonLayer](#)[GeoJsonLayer](#)[ScreenGridLayer](#)[ArcLayer](#)[ScatterplotLayer](#)

## CUSTOM LAYERS

[Brushing Layer](#)[Trip Routes](#)

## BEYOND MAPS

[3D Surface Explorer](#)[3D Indoor Scan](#)

## Yellow Cab Vs. Green Cab Trips in Manhattan

Trips are taken from June 16, 2016  
21:00 to 21:30

Trip data source: [NYC Taxi & Limousine Commission Trip Records](#)

Building data source: [OpenStreetMap](#)  
via [Mapzen Vector Tiles API](#)

NO. OF TRIPS

**10.0K**

NO. OF BUILDINGS

**3.9K**

VERTICES

**992.0K**

Trail

[View Code](#) ↗

A stylized map of the San Francisco Bay Area. The map is rendered in shades of blue and green, with landmasses in a darker blue and water bodies in a lighter blue. A prominent red dot is located on the northern tip of the San Francisco Peninsula, indicating the city of San Francisco. The map shows the surrounding coastline, including the Golden Gate and the San Francisco Bay. The text "San Francisco" is written in a bold, white, sans-serif font in the bottom left corner.

**San Francisco**

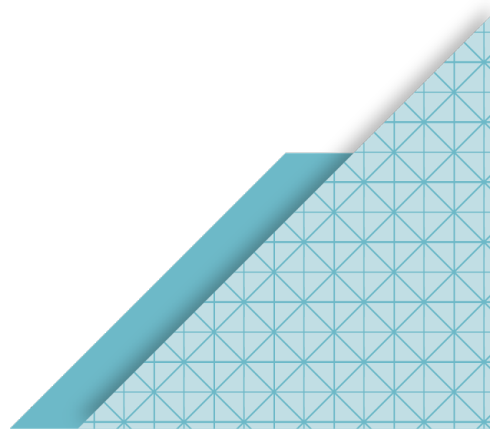
# How Uber uses JavaScript

**Marketplace Platform** (core services)

**Web Platform** (web presence)

**Visualizing Data** (everywhere)

**Developer Platform** (external API)



# Uber Developer Platform

Enabling the world to build moving experiences with Uber



Ride Requests



Trip Experiences



Drivers

LIMITED ACCESS



Deliveries

★ node-uber

public

chat on [gitter](#)

license [mit](#)

build [passing](#)

dependencies [up to date](#)

devDependencies [up to date](#)

code climate [3.4](#)

coverage [99%](#)

# Uber Rides Node.js Wrapper

This projects helps you to make HTTP requests to the Uber Rides API.

## Installation

Before you begin, you need to register your app in the [Uber developer dashboard](#). Notice that the app gets a client ID, secret, and server token required for authenticating with the API.

After registering your application, you need to install this module in your Node.js project:

```
npm install node-uber
```


## Initialization


In order to use this module, you have to import it in your application first:

```
var Uber = require('node-uber');
```

### Private packages for the whole team

It's never been easier to manage developer teams with varying permissions and multiple projects. [Learn more about Private Packages and Organizations...](#)

 npm install node-uber  
[how? learn more](#)

 [agraebe](#) published 2 months ago

**1.0.0** is the latest of 12 releases

[github.com/shernshiou/node-uber](#)

MIT 

### Collaborators [list](#)



### Stats

**33** downloads in the last day

**106** downloads in the last week

# Open Source at Uber

Uber loves open source and  
contributing to the open  
source community.



# Uber Node.js

Uber's open source software for Node.js development

📍 70+ countries and counting.

🔗 <http://uber.github.io/>

📁 Repositories

👤 People 0

Type: All ▾

Language: All ▾

## lb\_pool

HTTP client load balancer with retries

● JavaScript ★ 57 🍴 15 Updated 9 days ago



## idl

A CLI for managing Thrift IDL files

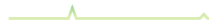
● JavaScript ★ 47 🍴 3 Updated 14 days ago



## zero-config

A zero configuration configuration loader

● JavaScript ★ 110 🍴 10 Updated 15 days ago



## ringpop-node

Scalable, fault-tolerant application-layer sharding for Node.js applications

● JavaScript ★ 911 🍴 105 Updated 16 days ago



### Top languages

● JavaScript ● Go

### People

0 >

This organization has no public members. You must be a member to see who's a part of this organization.

UBER

# Uber Web

Uber's open source software for web development

📍 70+ countries and counting. 🔗 <http://uber.github.io>

📁 Repositories

👤 People 1

Search repositories...

Type: All ▾

Language: All ▾

## uber-codemods

Because Code Changes and Evolves

javascript

codemod

● JavaScript ★ 4 Updated 2 days ago



## instafork

● JavaScript Updated on Mar 9



## uber-eslint

Eslint configs for web JavaScript at Uber

● JavaScript ★ 19 🍴 1 Updated on Feb 20



### Top languages

● JavaScript

### People

1 >



**dawsbot**

Dawson Botsford

# Uber Engineering Blog



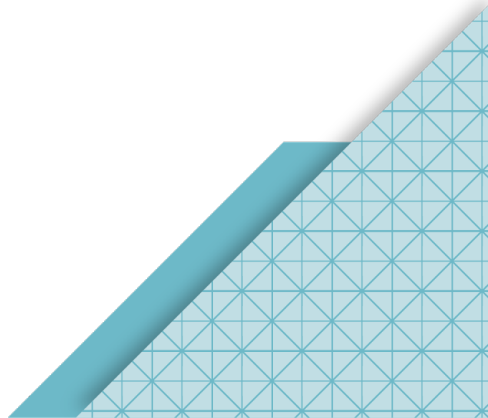
**PRESENTING THE ENGINEERING BEHIND UBER AT OUR  
TECHNOLOGY DAY**

# An open platform for Building Moving Experiences



What future will **you** build?

<https://developers.uber.com>

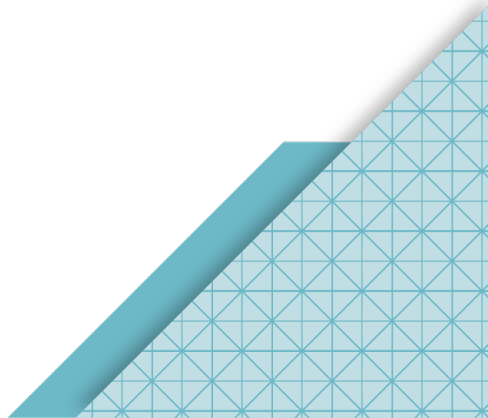


# Credits

All of the content from this presentation comes from other talks by engineers far smarter than myself

- **Lessons learned from scaling to 2000 engineers and 1000+ services** - [Matt Ranney](#)
- **Uber Architecture: Moving Bits and Atoms at Scale** - [Andrii Iasynetskyi](#)
- **Thanks to the many amazing people of the Marketplace Platform, Web Platform, Developer Platform, and Visualization Teams at Uber!**
- **Come join us and work with these amazing people. Hiring globally (San Francisco, Amsterdam, Sofia, ...)**

# Questions?



# Thanks!

